Selection I/O in HDF5 Virtual File Drivers

October 20, 2021



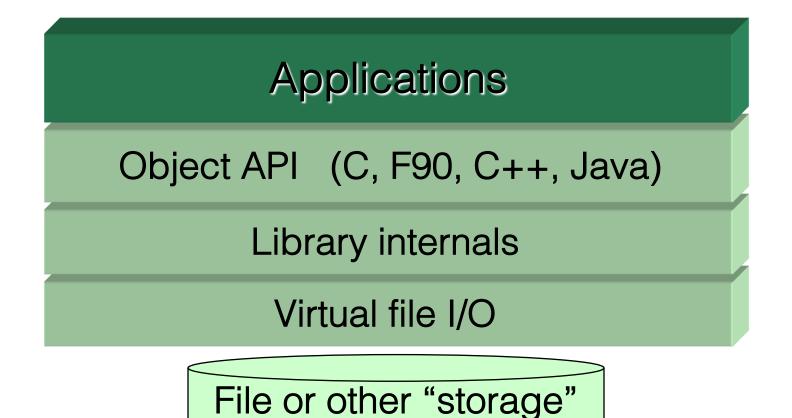
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Virtual File Layer

- Sits between HDF5 library and filesystem
- Library provides single offset, length, and buffer for I/O, Virtual File Driver (VFD) is responsible for translating to underlying I/O system
- Direct map to single files on traditional POSIX like file systems



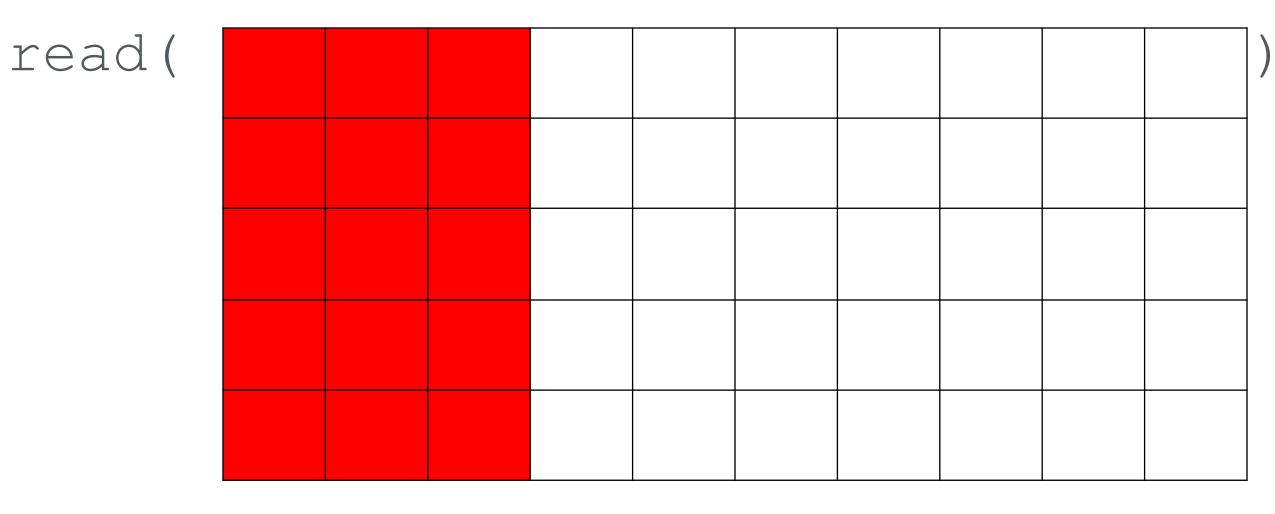
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Virtual File Layer

Existing read/write interfaces for VFD

```
- herr_t (*read)(H5FD_t *file, H5FD_mem_t type, hid_t dxpl, haddr_t addr, size_t size, void *buffer);
```

- herr_t (*write)(H5FD_t *file, H5FD_mem_t type, hid_t dxpl, haddr_t addr, size_t size, const void *buffer);



```
= read(0, 3);
read(10, 3);
read(20, 3);
read(30, 3);
read(40, 3);
```

Motivation: Non-Contiguous I/O



- With the existing scheme, non-contiguous I/O must be broken into a single VFD call for each block of bytes
 - Simple, effective for traditional file systems
- More advanced storage systems can take advantage of having knowledge of the whole I/O request
 - MPI I/O
 - Asynchronous I/O
 - Subfiling
 - Object stores
 - Etc

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MPIO File Driver



- Code written in the library specifically for the MPIO driver packages information on the I/O pattern and passes it to the driver through an undocumented channel
- Library makes a single call to the file driver with partly fake single block parameters
- MPIO VFD unpacks information from the undocumented channel to obtain the real I/O pattern, passes it to MPI
- This pattern undermines the principle motivation for the VFL, that end users can implement their own storage interfaces using public APIs
- Must develop a generalized scheme for passing non-contiguous I/O requests to the VFD using public APIs

- Instead of passing a single offset/length/buffer, pass vectors of each
- Simple extension, but inefficient for repeating patterns

```
herr_t (*read_vector)(H5FD_t *file, hid_t dxpl,
uint32_t count, H5FD_mem_t types[], haddr_t addrs[],
size t sizes[], void *bufs[]);
```

herr_t (*write_vector)(H5FD_t *file, hid_t dxpl,
uint32_t count, H5FD_mem_t types[], haddr_t addrs[],
size t sizes[], const void *bufs[])

```
read(
```

```
= read_vector({0, 10, 20, 30, 40}, {3, 3, 3, 3, 3});
```

Method 2: Selection I/O



- Pass HDF5 dataspace selections for file and memory (or a vector of them)
- More efficient for repeating patterns
- Taking full advantage of selection I/O in an external VFD will require new HDF5 API routines, which we are planning to develop

Method 2: Selection I/O



- herr t (*read selection) (H5FD t *file, H5FD mem t type, hid t dxpl id, size t count, hid t mem spaces[], hid t file spaces[], haddr t offsets[], size t element sizes[], void *bufs[] /*out*/)
- herr t (*write selection) (H5FD t *file, H5FD mem t type, hid t dxpl id, size t count, hid t mem spaces[], hid t file spaces[], haddr t offsets[], size t element sizes[], const void *bufs[] /*in*/);

```
read (
```

```
= read selection(hyperslab(
  (0,0), NULL, (5, 3), NULL));
```

Current Status



- In selection_io branch:
 - H5FD_t file driver callbacks added
 - H5FD public API calls added
 - Library can pass selection I/O requests for most common I/O use cases
 - H5FD code can translate selection and vector requests to vector or scalar requests if the VFD does not support the I/O mode requested
 - MPIO file driver supports vector I/O, including in collective mode
 - No performance hit seen with selection I/O enabled (haven't finished implementing VFDs that could see improved performance yet)

- Support remaining use cases in the library with selection and/or vector I/O
- Remove scalar I/O paths, especially for parallel
- Implement selection I/O in MPIO VFD
- Implement new routines to allow efficient retrieval of selection patterns
- Implement VFDs that benefit from selection I/O (subfilling)